

97692

B.C.A. 6th Semester (Only Reappear)

Examination, December - 2024

**OBJECT TECHNOLOGIES AND PROGRAMMING
USING JAVA**

Paper -BCA-307

Time allowed : 3 hours]

[Maximum marks : 80

Note : *Question No. 1 is compulsory. Attempt five questions in total, the first being compulsory and select one question from each unit.*

1. Write a short note on the following :

- | | |
|---|---|
| (a) Data Abstraction and Encapsulation. | 2 |
| (b) Applications of OOPs | 2 |
| (c) Java Virtual Machine | 2 |
| (d) Abstract Classes | 2 |
| (e) Throw and throws keyword | 2 |
| (f) CLASSPATH in Java | 2 |
| (g) Stream Classes | 2 |
| (h) String Buffer classes | 2 |

Unit - I

2. (a) Differentiate between Procedure-oriented and Object-oriented Languages. 8
- (b) What are Object-oriented Language? What are their main Benefits and applications? 8
3. Define the following terms: 4×4=16
- (a) Abstraction
- (b) Inheritance
- (c) Polymorphism
- (d) Encapsulation

Unit - II

4. (a) Why is Java more suitable than other languages? Explain its essential features. 10
- (b) What are control statements in JAVA? Write a program to show the use of the For loop. 6

5. Describe the following in Java :

- | | |
|------------------------|---|
| (a) Data types | 4 |
| (b) Method Overloading | 4 |
| (c) Method Overriding | 4 |
| (d) Constructors | 4 |

Unit - III

6. (a) What do you mean by exceptions? How can they be handled in Java? What are the advantages of using an exception-handling mechanism in a program? Illustrate with example. 8

(b) Explain User-defined Exceptions with the help of the program. 8

7. (a) What are Abstraction and Abstract classes in OOPs? How we can achieve abstraction in Java? Explain using a suitable example. 8

(b) What are Java packages? How are they accessible? 8

Unit - IV

8. (a) Explain the concept of multithreading. How can a thread be created? Explain with the help of a program. 8
- (b) What do you mean by thread priority? Write a program to implement thread priority. 8
9. (a) What is an I/O stream in Java? Explain reading and writing in files with Java code. 8
- (b) Explain String operations in Java. 8

BCA 6th Semester (Only Re-appear)

Examination, December-2024

ARTIFICIAL INTELLIGENCE

Paper-BCA-308

Time allowed : 3 hours]

[Maximum marks : 80

Note : Attempt five questions in all selecting at least one question from each unit. Question No.1 is compulsory. All questions carry equal marks.

1. Explain the following :
 - (a) Importance of AI
 - (b) Problem space.
 - (c) Syntactic processing
 - (d) Representing instances
 - (e) Uses of expert system
 - (f) Representing simple facts in logic
 - (g) Constraint satisfaction
 - (h) Learning by taking advice

8×2=16

Unit-I

2. Explain the AI (Artificial Intelligence) and its related field in detail. Also explain AI techniques in detail. 16

3. Explain the following in detail :

- (a) Hill Climbing 8
- (b) Issues in the design of the search problem 8

Unit-II

4. Explain the following in detail :

- (a) Computable function and predicate 8
- (b) Various approaches used in knowledge representation 8

5. What do you mean knowledge representation? What are the characteristics of a knowledge representation system? Explain how can inheritable knowledge be represented? 16

Unit-III

6. (a) What is natural language processing? Also explain semantic processing in detail. 8

(b) What is Learning? Explain rote learning and explanation based learning in detail. 8

7. Explain the following in detail :

(a) Learning in problem solving 8

(b) Discourse and pragmatic processing 8

Unit-IV

8. What is Knowledge? Explain the concept of representing using domain specific knowledge in detail. 16
9. (a) What is an Expert System? What are the different applications of expert systems? 8
- (b) Explain the concept of expert system shells in detail. 8

Time allowed : 3 hours]

[Maximum marks : 80

Note : (i) Attempt five questions in all by selecting one question from each unit. Question No.1 is compulsory.

(ii) All questions carry equal marks.

1. (a) What is function overriding?
- (b) Why C# is more object-oriented?
- (c) What are abstract classes?
- (d) What are control constructs in C# ?
- (e) What is automatic memory management?
- (f) What is metadata in .NET?

Unit-I

2. (a) What is Visual-Studio.Net? Enumerate its capabilities for C# application development.
- (b) What are web forms? What are their salient features? What are the components of a web form? Illustrate their working.

3. Explain the following :

- (a) .NET Framework
- (b) Namespaces in .NET

Unit-II

4. (a) What are Class Libraries in C# ? Illustrate.

(b) What is C#? How it is different from Java? Explain.

5. Explain the following :

(a) Data types in C#

(b) Boxing and Unboxing

Unit-III

6. (a) What are various data access methods? Which data access method is used in .NET and why? Illustrate its benefits over other methods.

(b) What is a method in C#? How a method is invoked in C#? What is the significance of writing main method in different ways? Also give two examples where method overloading is applied.

7. Explain the following :

(a) Operator precedence & associativity

(b) for and foreach loops

Unit-IV

8. (a) What do you understand by exception handling in C#? What are the major tasks involved in handling exceptions? What are the exceptions that occur commonly in C# programs?
- (b) Answer the following :
- (i) Why is proper ordering of catch blocks necessary in C#?
 - (ii) What happens when an exception is caused in an inner try block of a nested try block?
 - (iii) How exception-handling mechanisms can be used for debugging a program?
9. Explain the following :
- (a) Sealed classes and methods
 - (b) Interfaces in C#