Lesson Plans of M. Sc.(cs)

April 2023

Name of the professor: Dr. Neha Jain	
Class And Section	on: M.Sc. (CS) First Year (2 nd Sem)
Subject:	DATA STRUCTURES USING C
Day 1	Introduction to data structures
Day 2	Algorithm development
Day 3	Techniques of problem solving
Day 4	Flowchart
Day 5	Decision table
Day 6	Structured programming concepts
Day 7	Top-down design
Day 8	Development of efficient program
Day 9	Program correctness
Day 10	Debugging and Testing of programs
Day 11	Debugging and Testing of programs
Day 12	Algorithm for searching
Day 13	Sorting (exchange and insertion)
Day 14	Sorting (exchange and insertion)
Day 15	Analysis of algorithm
Day 16	Frequency count
Day 17	Time space tradeoff
Day 18	Test of Unit - 1
Day 19	Introduction to C
Day 20	Data type
Day 21	Constants and variable
Day 22	Constants and variable
Day 23	Data link layer fundamentals: Framing
Day 24	Structure of a C program
Day 25	Operators and Expressions
Day 26	Operators and Expressions
Day 27	Control statements
Day 28	Sequencing
Day 29	Alteration and Iteration
Day 30	Alteration and Iteration
Day 31	Arrays
Day 32	Representation of single and multidimensional arrays
Day 33	Representation of single and multidimensional arrays
Day 34	Sparse arrays - lower and upper triangular matrices
Day 35	Sparse arrays - lower and upper triangular matrices
Day 36	Tri-diagonal matrices
Day 37	String and Pointers
Day 38	String and Pointers
Day 39	Functions
Day 40	Functions

Day 41	Recursion
Day 42	Introduction and primitive operations on stack
Day 43	Introduction and primitive operations on stack
Day 44	Stack application: Infix, Postfix, Prefix expressions
Day 45	Stack application: Infix, Postfix, Prefix expressions
Day 46	Stack application: Infix, Postfix, Prefix expressions
Day 47	Evaluation of Postfix expression
Day 48	Conversion from Infix to Postfix
Day 49	Conversion from Infix to Postfix
Day 50	Introduction and primitive operation on Queues
Day 51	D-queues and priority Queues
Day 52	D-queues and priority Queues
Day 53	Circular Queue
Day 54	Test of unit 2
Day 55	Introduction to linked lists
Day 56	Implementation of linked lists
Day 57	Implementation of linked lists
Day 58	Operations such as traversal
Day 59	Insertion
Day 60	Deletion
Day 61	Searching
Day 62	Two-way lists
Day 63	Test of unit 3
Day 64	Introduction and terminology of Trees
Day 65	Traversal of Binary Trees
Day 66	Recursive algorithms for tree operations such as Traversal
Day 67	Insertion, Deletion
Day 68	Threaded Binary Trees
Day 69	Binary search trees; Avl Trees, B Tress
Day 70	Binary search trees; Avl Trees, B Tress
Day 71	Physical storage devices and their characteristics
Day 72	Constituents of a file viz. Fields
Day 73	Records, fixed and variable length records
Day 74	Primary and secondary keys
Day 75	File operations, basic file system operations
Day 76	File organizations: serial sequential
Day 77	Index sequential
Day 78	Direct, inverted, multi list
Day 79	Bubble sort, insertion sort
Day 80	Selection sort, merge sort
Day 81	Heap sort
Day 82	Quick sort
Day 83	Linear search
Day 84	Binary search
Day 85	Hashing function
Day 86	Collision handling methods
Day 87	Test of unit 4
Day 88	Revision
Day 89	Revision
Day 90	Revision of previous year question paper

Class And Section: Subject:	M.sc(cs) first year Object oriented programming laungaguge
Day 1	Object Oriented Programming Concepts: Procedural Language and Object Oriented approach.
Day 2	Procedural Language and Object Oriented approach.
Day 3	Procedural Language and Object Oriented approach.
Day 4	Characteristics of OOP: Objects, classes, Encapsulation, Data Abstraction, Inheritance,,Polymorphism, Dynamic Binding, Message Passing.
Day 5	Characteristics of OOP: Objects, classes, Encapsulation, Data Abstraction, Inheritance,,Polymorphism, Dynamic Binding, Message Passing.
Day 6	Characteristics of OOP: Objects, classes, Encapsulation, Data Abstraction, Inheritance,,Polymorphism, Dynamic Binding, Message Passing.
Day 7	Structure of C++ program: Data-types.
Day 8	Data-types.
Day 9	Variables, Static Variables,
Day 10	Static Variables
Day 11	Static Variables
Day 12	Operators in C++
Day 13	Operators in C++
Day 14	Arrays
Day 15	Arrays
Day 16	Strings
Day 17	Strings
Day 18	Structure.
Day 19	Structure.
Day 20	Functions, Recursion,
Day 21	Functions, Recursion,
Day 22	Control Statements
Day 23	Control Statements
Day 24	Classes: Class, object, Memory Allocation for Objects.
Day 25	Memory Allocation for Objects.
Day 26	memory layout of objects, private, public, protected member functions, static members.
Day 27	memory layout of objects, private, public, protected member functions, static members.
Day 28	memory layout of objects, private, public, protected member functions, static members.
Day 29	Constructors: Features, types, dynamic constructor,Parameterized constructors; destructors.
Day 30	Constructors: Features, types, dynamic constructor, Parameterized constructors; destructors
Day 31	Constructors: Features, types, dynamic constructor, Parameterized constructors; destructors
Day 32	Memory management: Dynamic Memory allocation: new, delete, Object Creation at Run Time;
Day 33	Class test
Day 34	Memory management: Dynamic Memory allocation: new, delete, Object Creation at Run Time;

Day 35	Memory management: Dynamic Memory allocation: new, delete, Object Creation at Run Time;
Day 36	Assignment
Day 37	Memory management: Dynamic Memory allocation: new, delete, Object Creation at Run Time;
Day 38	Memory management: Dynamic Memory allocation: new, delete, Object Creation at Run Time;
Day 39	Memory management: Dynamic Memory allocation: new, delete, Object Creation at Run Time;
Day 40	This Pointer.
Day 41	Inheritance: Derived Class and Base Class,
Day 42	Different types of Inheritance, Overriding member
Day 43	Different types of Inheritance, Overriding member
Day 44	Different types of Inheritance, Overriding member
Day 45	function, Public and Private Inheritance, Ambiguity in Multiple inheritance,
Day 46	function, Public and Private Inheritance, Ambiguity in Multiple inheritance,
Day 47	Virtual Inheritance,
Day 48	Abstract Class.
Day 49	Polymorphism: Definition, operator overloading, Overloading Unary and Binary Operators.
Day 50	Polymorphism: Definition, operator overloading, Overloading Unary and Binary Operators.
Day 51	Polymorphism: Definition, operator overloading, Overloading Unary and Binary Operators.
Day 52	Function overloading,
Day 53	Function overloading,
Day 54	Virtual function, Friend function,
Day 55	Virtual function, Friend function,
Day 56	Static function
Day 57	Static function
Day 58	Exception handling: Throwing, Catching, Re-throwing an exception,
Day 59	Throwing
Day 60	Catching,
Day 61	Re-throwing
Day 62	Re-throwing
Day 63	exception,
Day 64	specifying exceptions; processing unexpected exceptions; Exceptions when handling exceptions.
Day 65	specifying exceptions; processing unexpected exceptions; Exceptions when handling exceptions.
Day 66	specifying exceptions; processing unexpected exceptions; Exceptions when handling exceptions.
Day 67	specifying exceptions; processing unexpected exceptions; Exceptions when handling exceptions.
Day 68	resource capture andrelease.
Day 69	resource capture andrelease.
Day 70	Templates: Introduction; Class templates;
Day 71	ntroduction; Class templates;
Day 72	Function templates; Overloading of template function,,namespaces.
Day 73	Class test
Day 74	Function templates; Overloading of template function,,namespaces.
Day 75	Overloading of template function,,namespaces
Day 76	Overloading of template function,,namespaces
Day 77	Introduction to STL: Standard Template Library: benefits of STL;
Day 78	Standard Template Library:
Day 79	benefits of STL;
Day 80	benefits of STL;
Day 81	STL
Day 82	Assignment
Day 83	containers
Day 84	containers

Day 85	adapters,
Day 86	adapters,
Day 87	iterators,
Day 88	iterators,
Day 89	vector, lists
Day 90	vector, lists

Name of the prof	fessor: Ms. NEETU	
Class And Section	•	
Subject: - SOFTV	VARE ENGINEERING – (16MCS22C3)	
Day 1	Software crisis	
Day 2	Software engineering Approach and Challenges	
Day 3	Software engineering Approach and Challenges	
Day 4	Software development process models with comparison: Waterfall model	
Day 5	Software development process models with comparison: Waterfall model	
Day 6	Prototype model	
Day 7	Prototype model	
Day 8	Time boxing model and Spiral Models	
Day 9	Time boxing model and Spiral Models	
Day 10	Time boxing model and Spiral Models	
Day 11	RAD Model	
Day 12	RAD Model	
Day 13	Automation through software environments. , Quality Standards like ISO 9001, SEI-CMM	
Day 14	Automation through software environments. , Quality Standards like ISO 9001, SEI-CMM	
Day 15	Automation through software environments. , Quality Standards like ISO 9001, SEI-CMM	
Day 16	Structured Analysis.	
Day 17	Structured Analysis.	
Day 18	Behavioral & non-behavioral requirements	
Day 19	Behavioral & non-behavioral requirements	
Day 20	Behavioral & non-behavioral requirements	
Day 21	Software requirement specification: components & characteristics	
Day 22	Software requirement specification: components & characteristics	
Day 23	Software requirement specification: components & characteristics	
Day 24	Function point metric	
Day 25	Function point metric	
Day 26	Cost estimation, static, Single & multivariate models	
Day 27	Cost estimation, static, Single & multivariate models	
Day 28	Cost estimation, static, Single & multivariate models	
Day 29	COCOMO model	
Day 30	COCOMO model	
Day 31	Putnam Resource Allocation Model	
Day 32	Putnam Resource Allocation Model	
Day 33	Risk management, project scheduling, personnel planning, team structure.	
Day 34	Risk management, project scheduling, personnel planning, team structure.	
Day 35	Risk management, project scheduling, personnel planning, team structure.	
Day 36	Risk management, project scheduling, personnel planning, team structure.	
Day 37	Software configuration management, quality assurance, project monitoring, Empirical	
Day 38	Software configuration management, quality assurance, project monitoring, Empirical	
Day 39	Software configuration management, quality assurance, project monitoring, Empirical	
Day 40	Revision	
Day 41	Test	
Day 42	Fundamentals, problem partitioning & abstraction, design methodology	
Day 43	Fundamentals, problem partitioning & abstraction, design methodology	
Day 44	Fundamentals, problem partitioning & abstraction, design methodology	
Day 45	Fundamentals, problem partitioning & abstraction, design methodology	
Day 46	Function Oriented Design, Cohesion, Coupling & their classification	

Day 47	Function Oriented Design, Cohesion, Coupling & their classification
Day 48	Function Oriented Design, Cohesion, Coupling & their classification
Day 49	User Interface Design, Detailed design, Information flow metric
Day 50	User Interface Design, Detailed design, Information flow metric
Day 51	Choosing Programming Language, Characteristics of Program
Day 52	Choosing Programming Language, Characteristics of Program
Day 52 Day 53	Avoiding Dead Codes, and Program Metrics: Size Estimation.
Day 54	Avoiding Dead Codes, and Program Metrics: Size Estimation.
Day 55	Avoiding Dead Codes, and Program Metrics: Size Estimation.
Day 56	Complexity metric (McCabe's Cyclometic Complexity), Halsted Theory
Day 57	Complexity metric (McCabe's Cyclometic Complexity), Halsted Theory
Day 58	Complexity metric (McCabe's Cyclometic Complexity), Halsted Theory, Function Point
Duy 50	Analysis
Day 59	Revision
Day 60	Test
Day 61	Impracticality of Testing all Data and Paths, Levels of testing
Day 62	Impracticality of Testing all Data and Paths, Levels of testing
Day 63	Functional vs. Structural testing, Static and Dynamic Testing Tools.
Day 64	Functional vs. Structural testing, Static and Dynamic Testing Tools.
Day 65	Functional vs. Structural testing, Static and Dynamic Testing Tools.
Day 66	Regression testing, Mutation Testing, Stress Testing; Validation Vs. verification
Day 67	Regression testing, Mutation Testing, Stress Testing; Validation Vs. verification
Day 68	Regression testing, Mutation Testing, Stress Testing; Validation Vs. verification
Day 69	Regression testing, Mutation Testing, Stress Testing; Validation Vs. verification
Day 70	Source Code Translation, Program Restructuring
Day 71	Source Code Translation, Program Restructuring
Day 72	Data Re-Engineering, Reverse Engineering.
Day 73	Data Re-Engineering, Reverse Engineering.
Day 74	Maintaining Product Integrity
Day 75	Maintaining Product Integrity
Day 76	Change Management, Version Control
Day 77	Change Management, Version Control
Day 78	Configuration accounting: Reviews
Day 79	Walkthrough
Day 80	Inspection
Day 81	Configuration Audits
Day 82	Configuration Audits
Day 83	Reliability Models (JM, GO, MUSA Markov), Limitations of Reliability Models
Day 84	Reliability Models (JM, GO, MUSA Markov), Limitations of Reliability Models.
Day 85	Reliability Models (JM, GO, MUSA Markov), Limitations of Reliability Models.
Day 86	Doubt
Day 87	Test
Day 88	Discussion of Previous Year Question Paper
Day 89	Discussion of Previous Year Question Paper
Day 90	Discussion of Previous Year Question Paper

Name of the professor: Ms. Kamiya Chugh	
Class And Section Subject:	: M.Sc.(CS) First Year (2 nd Sem) Computer Networks
Day 1	Introduction to Computer Network
Day 2	Types of Networks –LAN & WAN
Day 3	Types of Networks - MAN
Day 4	Network Topologies
Day 5	Network Topologies
Day 6	OSI Model
Day 7	OSI Model
Day 8	OSI and TCP/IP
Day 9	OSI and TCP/IP
Day 10	Comparison of Models.
Day 11	Comparison of Models.
Day 12	Data Communications Concepts: Digital Vs. Analog communication
Day 13	Data Communications Concepts: Digital Vs. Analog communication
Day 14	Parallel and Serial Communication
Day 15	Parallel and Serial Communication
Day 16	Synchronous, Asynchronous and Isochronous Communication
Day 17	Synchronous, Asynchronous and Isochronous Communication
Day 18	Communication Switching Techniques: Circuit Switching
Day 19	Message Switching
Day 20	Packet Switching
Day 21	Test of Unit - 1
Day 22	Data Link Layer Fundamentals: Framing
Day 23	Data Link Layer Fundamentals: Framing
Day 24	Basics of Error Detection
Day 25	Basics of Error Detection
Day 26	Forward Error Correction
Day 27	Forward Error Correction
Day 28	Cyclic Redundancy Check codes for Error Detection
Day 29	Cyclic Redundancy Check codes for Error Detection
Day 30	Flow Control
Day 31	Flow Control
Day 32	Media Access Protocols: ALOHA
Day 33	Media Access Protocols: ALOHA
Day 34	Carrier Sense Multiple Access (CSMA)
Day 35	CSMA with Collision Detection (CSMA/CD)
Day 36	CSMA with Collision Detection (CSMA/CD)
Day 37	Token Ring
Day 38	Token Bus
Day 39	High-Speed LAN: Standard Ethernet
Day 40	Fast Ethernet

Day 41	Gigabit Ethernet
Day 42	10G
Day 43	Wireless LANs: IEEE 802.11
Day 44	Bluetooth
Day 45	Network Layer: IP Addressing and Routing, Format and Services
Day 46	Network Layer: IP Addressing and Routing, Format and Services
Day 47	Network Layer: IP Addressing and Routing, Format and Services
Day 48	Network Layer Protocols: IPv4
Day 49	Network Layer Protocols: IPv4
Day 50	ARP, ICMP (Error Reporting and Query message)
Day 51	ARP, ICMP (Error Reporting and Query message)
Day 52	IPv6 (Header Format and Addressing).
Day 53	IPv6 (Header Format and Addressing).
Day 54	Transport Layer: Process-to-Process Delivery
Day 55	UDP
Day 56	TCP
Day 57	Connection Management by TCP
Day 58	Connection Management by TCP
Day 59	Basics of Congestion Control
Day 60	Basics of Congestion Control
Day 61	Application Layer: Domain Name System (DNS)
Day 62	Test of Unit-2
Day 63	SMTP
Day 64	SMTP
Day 65	HTTP
Day 66	HTTP
Day 67	WWW
Day 68	WWW
Day 69	Network Security: Security Requirements and attacks
Day 70	Network Security: Security Requirements and attacks
Day 71	Network Security: Security Requirements and attacks
Day 72	Cryptography: Symmetric Key (DES, AES)
Day 73	Cryptography: Symmetric Key (DES, AES)
Day 74	Cryptography: Symmetric Key (DES, AES)
Day 75	Public Key Cryptography (RSA)
Day 76	Public Key Cryptography (RSA)
Day 77	Public Key Cryptography (RSA)
Day 78	Firewall
Day 79	Firewall
Day 80	Test of Unit-2
Day 81	Revision of Previous Year Question Paper
Day 82	Revision of Previous Year Question Paper
Day 83	Revision of Previous Year Question Paper
Day 84	Test of Unit-3
Day 85	Revision of Previous Year Question Paper
Day 86	Revision of Previous Year Question Paper
Day 87	Revision of Previous Year Question Paper
Day 88	Revision of Previous Year Question Paper
Day 89	Revision of Previous Year Question Paper
Day 90	Test of Unit-4

Name of the pr	Name of the professor: Ms. Sandhya Chaudhary	
Class And Secti Subject:	ion: M.sc(cs) final year JAVA PROGRAMMING PAPER CODE-17MCS24C1	
Day 1	Introduction: Java	
Day 2	Introduction: Java History, Java features Java and Internet,	
Day 3	Java features Java and Internet,	
Day 4	Java and World Wide Web, Java	
Day 5	Java and World Wide Web, Java	
Day 6	Program Structure,	
Day 7	Program Structure,	
Day 8	Java Tokens, Java Virtual Machine,	
Day 9	Java Tokens, Java Virtual Machine,	
Day 10	Data Types, Operators and Expressions,	
Day 11	Operators and Expressions	
Day 12	Decision Making and Branching,	
Day 13	Decision Making and Branching,	
Day 14	looping Classes and Methods.	
Day 15	looping Classes and Methods.	
Day 16	Inheritance: Using Existing Classes,	
Day 17	Using Existing Classes,	
Day 18	Class Inheritance, Choosing Base Class.	
Day 19	Class Inheritance, Choosing Base Class.	
Day 20	Access Attributes,	
Day 21	Access Attributes	
Day 22	types of Inheritance,.	
Day 23	types of Inheritance,.	
Day 24	Abstract Classes, Using Final Modifier	
Day 25	Abstract Classes, Using Final Modifier	
Day 26	Polymorphism: Types of polymorphism.	
Day 27	Types of polymorphism.	
Day 28	Packages & Interfaces: Understanding Packages, Defining a Package, Packaging up Your Classes,	
Day 29	Packaging up Your Classes,	

Day 30	Packaging up Your Classes,
Day 31	Adding Classes from a Package to Your Program,
Day 32	Understanding CLASSPATH, Access Protection in Packages,
Day 33	Understanding CLASSPATH, Access Protection in Packages,
Day 34	Concept of Interface.Exception Handling: Types of Exceptions,
Day 35	Concept of Interface.Exception Handling: Types of Exceptions,
Day 36	Dealing with Exceptions, Exception Objects.
Day 37	Dealing with Exceptions, Exception Objects.
Day 38	Multithreading Programming: Understanding Threads,
Day 39	Multithreading Programming: Understanding Threads,
Day 40	The Main Thread, Creating a Thread, Creating Multiple Threads.
Day 41	The Main Thread, Creating a Thread, Creating Multiple Threads.
Day 42	Thread Priorities, Synchronization,
Day 43	Thread Priorities, Synchronization,
Day 44	Deadlocks,
Day 45	Deadlocks,
Day 46	Inter thread communication Input/Output in Java: I/O Basic, Byte and Character
Day 47	Inter thread communication Input/Output in Java: I/O Basic, Byte and Character
Day 48	Inter thread communication Input/Output in Java: I/O Basic, Byte and Character
Day 49	Structures, I/O Classes, Reading Console.Creating Applets in Java: Applet Basics,
Day 50	Structures, I/O Classes, Reading Console.Creating Applets in Java: Applet Basics,
Day 51	Applet Architecture,
Day 52	Applet Architecture,
Day 53	Applet Life Cycle,
Day 54	Applet Life Cycle,
Day 55	Simple Applet Display Methods,
Day 56	Simple Applet Display Methods,
Day 57	Requesting Repainting, Using The Status Window,
Day 58	Requesting Repainting, Using The Status Window,
Day 59	The HTML APPLET Tag Passing Parameters to Applets.
Day 60	The HTML APPLET Tag Passing Parameters to Applets.
Day 61	Assignment
Day 62	Passing Parameters to Applets
Day 63	Class test.
Day 64	AWT: Working with AWT Controls,
Day 65	AWT: Working with AWT Controls,
Day 66	AWT Classes,
Day 67	AWT Classes
Day 68	Window Fundamentals.
Day 69	Window Fundamentals.
Day 70	Working with Frame,
Day 71	Working with Frame,
Day 72	Creating a Frame Window in an Applet,
Day 73	Creating a Frame Window in an Applet,
Day 74	Displaying Information Within a Window.
Day 75	Displaying Information Within a Window
Day 76	Working with Graph: Working with Graphics,
Day 77	Working with Graph: Working with Graphics,
Day 78	Working with Color, Setting the Paint Mode,
Day 79	Working with Color, Setting the Paint Mode,

Day 80	Working with Fonts,
Day 81	Working with Fonts,
Day 82	Exploring Text and Graphics,
Day 83	Exploring Text and Graphics,
Day 84	Layout Managers and Menus.
Day 85	Layout Managers and Menus.
Day 86	Class test
Day 87	revision
Day 88	revision
Day 89	revision
Day 90	revision

LESSON PLAN FOR THE SESSION 2022-23

Name of the professor: Ms. NEETU

Class And Section: MSc.-final year

Subject: - MULTIMEDIA AND ITS APPLICATIONS -: (17MCS24DA3)

Day 1 Day 2	Definition of multimedia
Day 2	
	Multimedia Basics, Where to use Multimedia
Day 3	Multimedia Elements, Multimedia Application
Day 4	Virtual Reality, Delivering Multimedia
Day 5	Virtual Reality, Delivering Multimedia
Day 6	Multimedia Workstation Architecture
Day 7	Multimedia Workstation Architecture
Day 8	High resolution Graphic displays; Network architecture for Multimedia systems.
Day 9	High resolution Graphic displays; Network architecture for Multimedia systems
Day 10	Evolving Technologies For Multimedia Systems
Day 11	Evolving Technologies For Multimedia Systems
Day 12	Hypermedia Documents
Day 13	Hypermedia Documents
Day 14	Hypertext - Hyper Speech
Day 15	Hypertext - Hyper Speech
Day 16	HDTV and UDTV
Day 17	HDTV and UDTV
Day 18	HDTV and UDTV
Day 19	3D Technology
Day 20	3D Technology
Day 21	3D Technology
Day 22	Revision
Day 23	Multimedia Software: Overview of Multimedia Software Tools
Day 24	Multimedia Software: Overview of Multimedia Software Tools
Day 25	Multimedia Software: Overview of Multimedia Software Tools

Day 26	Open Source Replacements - Multimedia Authoring - Some Useful Editing and Authoring Tools - VRML.
Day 27	Open Source Replacements - Multimedia Authoring - Some Useful Editing and Authoring Tools - VRML.
Day 28	Open Source Replacements - Multimedia Authoring - Some Useful Editing and Authoring Tools - VRML.
Day 29	Revision
Day 30	Test
Day 31	Text, Image and Sound Fundamentals: About Fonts and Face, Hypermedia and Hypertext
Day 32	Text, Image and Sound Fundamentals: About Fonts and Face, Hypermedia and Hypertext
Day 33	Text, Image and Sound Fundamentals: About Fonts and Face, Hypermedia and Hypertext
Day 34	Text, Image and Sound Fundamentals: About Fonts and Face, Hypermedia and Hypertext
Day 35	Images: Making Still Images, Bitmaps - 1 bit images - 8-bit gray level images - 8-bit color images- Dithering24 bit color images
Day 36	Images: Making Still Images, Bitmaps - 1 bit images - 8-bit gray level images - 8-bit color images- Dithering24 bit color images
Day 37	Images: Making Still Images, Bitmaps - 1 bit images - 8-bit gray level images - 8-bit color images- Dithering24 bit color images
Day 38	Images: Making Still Images, Bitmaps - 1 bit images - 8-bit gray level images - 8-bit color images- Dithering24 bit color images
Day 39	Vector Drawing - Vector-Drawn Objects vs. Bitmaps. Sound: MIDI Audio - MIDI vs. Digital Audio
Day 40	Vector Drawing - Vector-Drawn Objects vs. Bitmaps. Sound: MIDI Audio - MIDI vs. Digital Audio
Day 41	Vector Drawing - Vector-Drawn Objects vs. Bitmaps. Sound: MIDI Audio - MIDI vs. Digital Audio
Day 42	Multimedia System Sounds; Adding Sound to Your Multimedia Project, Audio Recording
Day 43	Multimedia System Sounds; Adding Sound to Your Multimedia Project, Audio Recording
Day 44	Revision
Day 45	Animation
Day 46	The Power of Motion- Principles of Animation - Animation by Computer - Animation Techniques, Types of Animation.

Day 47	The Power of Motion- Principles of Animation - Animation by Computer - Animation Techniques, Types of Animation.
Day 48	The Power of Motion- Principles of Animation - Animation by Computer - Animation Techniques, Types of Animation.
Day 49	Data Compression
Day 50	Need for Data compression
Day 51	Need for Data compression
Day 52	General Data compression Scheme
Day 53	General Data compression Scheme
Day 54	Compression standards
Day 55	Compression standards
Day 56	Non-lossy compression for images
Day 57	Non-lossy compression for images
Day 58	Non-lossy compression for images
Day 59	Revision
Day 60	Lossy compression for Photographs and video
Day 61	Lossy compression for Photographs and video
Day 62	Hardware Vs Software Compression
Day 63	Hardware Vs Software Compression
Day 64	Basics of Binary image compression
Day 65	Basics of Binary image compression
Day 66	Data and File Format Standards
Day 67	Popular File Formats - RTF.
Day 68	RIFF, GIF, PNG
Day 69	TIFF, MIDI
Day 70	JPEG, JFIF, AVI
Day 71	WAV, BMP,WMF
Day 72	Revision
Day 73	Multimedia input/output Technologies
Day 74	Limitations of Traditional input devices - Multimedia input output devices.

Day 75	Limitations of Traditional input devices - Multimedia input output devices.
Day 76	PEN input - Working of Electronic Pen
Day 77	PEN input - Working of Electronic Pen
Day 78	Video and image display systems
Day 79	Video and image display systems
Day 80	display technology standards
Day 81	display technology standards
Day 82	CRT - display terminology
Day 83	CRT - display terminology
Day 84	Flat panel display system
Day 85	Flat panel display system
Day 86	Doubt
Day 87	Test
Day 88	Discussion of Previous Year Question Paper
Day 89	Discussion of Previous Year Question Paper
Day 90	Discussion of Previous Year Question Paper

LESSON PLAN FOR THE SESSION 2022-23

Name of the professor: Ms. Shivani Gupta

Class And Section: MSc–IInd Year

Subject: Internet and Web Designing

Day 1	Introduction of Syllabus
Day 2	Internet, Evolution of Internet
Day 3	E-Mail Concepts
Day 4	Types of Computer Network: LAN, WAN, MAN
Day 5	Internet Protocol
Day 6	Internet Services
Day 7	WWW
Day 8	Working of Internet
Day 9	Introduction to Intranet
Day 10	DNS working
Day 11	Configuring Internet Connection
Day 12	Internet Connection Concepts
Day 13	Connecting LAN to Internet
Day 14	Client-Server environment
Day 15	Client-Server environment
Day 16	Workstation
Day 17	Computer Network,
Day 18	Network Topologies
Day 19	Network Protocols
Day 20	E-Mail Concepts – Configuring E-Mail Program,
Day 21	Configuring E-Mail Program
Day 22	Sending and Receiving Files through E-Mail,
Day 23	Fighting Spam
Day 24	Sorting Mail
Day 25	E-Mail mailing lists

Day 26	avoiding E-Mail viruses.
Day 27	Searching and Web Casting Technique
Day 28	Popular web servers
Day 29	Web Browsers
Day 30	basic features of browsers
Day 31	bookmarks
Day 32	cookies
Day 33	progress indicators
Day 34	customization of browser
Day 35	browsing tricks
Day 36	next generation web browsing
Day 37	search engines
Day 38	Hypertext Transfer Protocol (HTTP)
Day 39	URL
Day 40	Internet Tools: Online Chatting, Messaging, and Conferencing Concepts
Day 41	Usenet newsgroup concepts: Reading usenet newsgroups, Instant messaging
Day 42	Web-Based chat rooms and discussion boards, Voice and Video conferencing.
Day 43	Streamlining Browsing, Keeping track of Favorite Web Sites
Day 44	Web Security, Privacy, and Site-Blocking.
Day 45	Revision
Day 46	Test of Unit 2
Day 47	Web Designing using HTML
Day 48	Understanding HTML
Day 49	XHTML Syntax and Semantics
Day 50	HTML Elements: Paragraph, Lists, Tables, Images, Frames, Forms
Day 51	HTML Elements: Paragraph, Lists, Tables, Images, Frames, Forms
Day 52	Linking to other Web Pages: External and Internal linking
Day 53	E-mail Links
Day 54	Working with Background colors and Images
Day 55	Marquee
Day 56	Text Alignment and Text Formatting, Advanced Layout with Table.
Day 57	Publishing HTML Pages.
Day 58	Cascading Style Sheets: Introduction, Inline, Internal, External CSS
Day 59	Linking CSS to Web Page
Day 60	Client-Side Programming: Introduction to JavaScript, Basic Syntax
Day 61	Variables and Data types, Statements, Operators, Literals, Functions, Objects, Arrays.
Day 62	XML: Relation between XML and HTML Searching with XPath.
Day 63	Goals of XML, Structure and Syntax of XML
Day 64	Well Formed XML
Day 65	DTD and its Structure
Day 66	tree structures in data organization
Day 67	Searching with XPath
Day 68	Searching with XPath

Day 69	Revision
Day 70	Revision
Day 71	Doubt Class
Day 72	Doubt Class
Day 73	Previous Year Question Paper
Day 74	Previous Year Question Paper
Day 75	Previous Year Question Paper
Day 76	Revision
Day 77	Revision
Day 78	Revision
Day 79	Revision
Day 80	Revision
Day 81	Revision
Day 82	Revision
Day 83	Revision
Day 84	Revision
Day 85	Revision
Day 86	Revision
Day 87	Revision
Day 88	Revision
Day 89	Revision
Day 90	Revision